# **GRASSROOTS OF CREATIVE CITIES**

Ari Hynynen







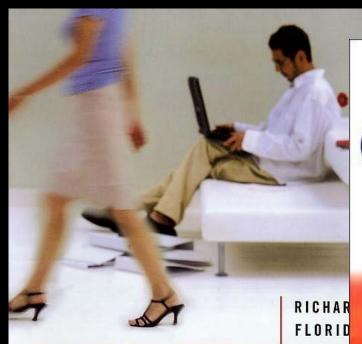












CREATIVE CITY

CHARLES

LANDRY

A TOOLKIT FOR URBAN INNOVATORS

RESEARCH IN URBAN POLICY VOLUME 9

THE CITY AS AN ENTERTAINMENT MACHINE

TARREST STATE CORRE

The Artistic Dividend:

The Arts' Hidden Contributions to Regional Developmen

# The Rise of the Creative Class

and how it's transforming work, leisure, community and everyday life













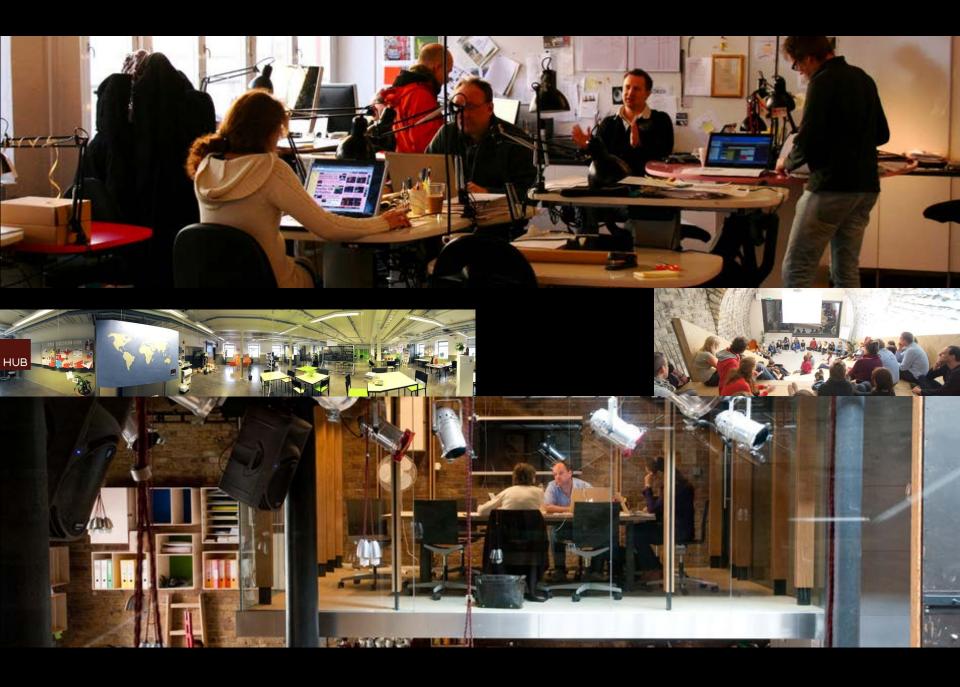






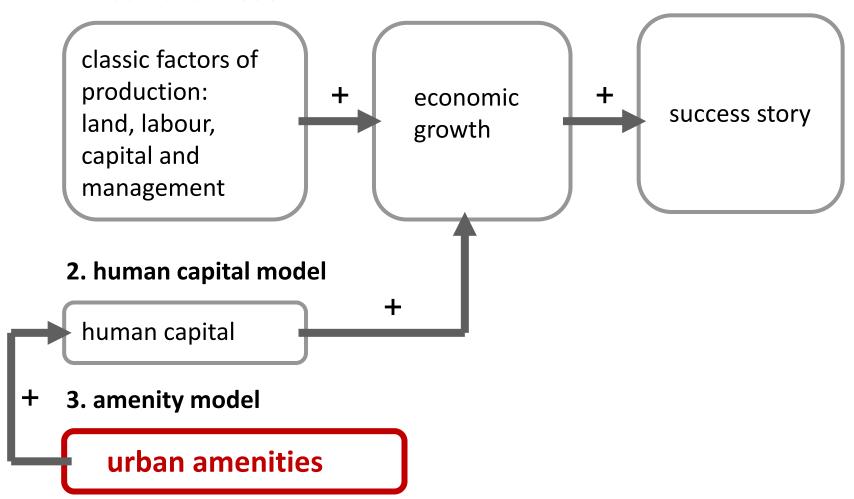








## 1. traditional model



### **Amenities**

#### Amenities are

-natural (weather conditions, landscape, proximity of natural areas etc.)

or

-constructed (urban environment, clubs, cafés, museums, shops, opera etc.)

Do **single amenities** attract creative people?

No, but combinations of amenities.

Certain combinations support certain lifestyles, habits of cultural consumption and value orientations.

# **Scenes**

Combinations of amenities with attached action form a **scene**, where individual lifestyles, habits of cultural consumption and value orientations are shared with others.

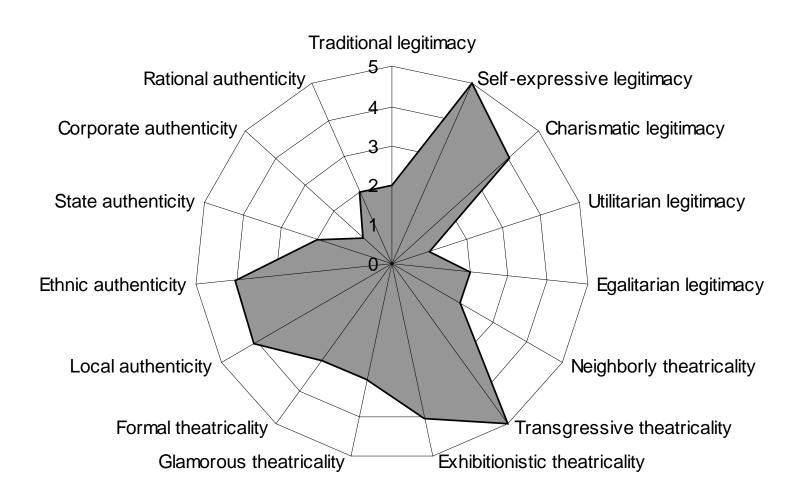
Space	Scene	Neighborhood	Industrial / Commercial areas
Goal	Experiences	Necessities	Works, products
Agent	Consumer	Resident	Producer
Physical units	Amenities	Homes / Apartments	Firms
Basis of social bond	Ideals	Being born and raised nearby, long local residence, ethnicity, heritage	Work / production relations



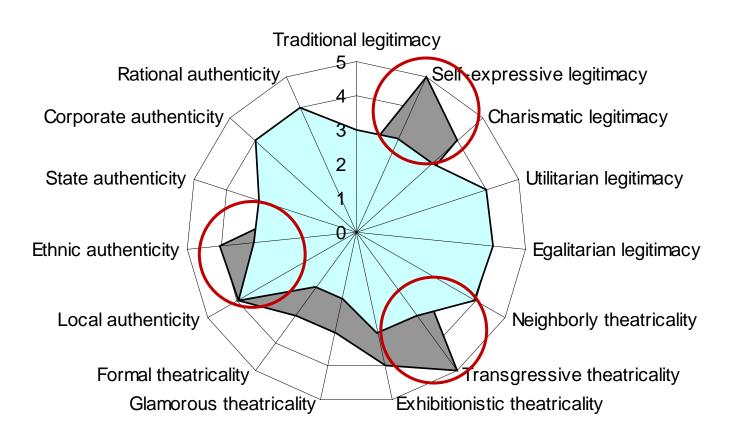


Subdimensions of scenes		
Traditional legitimacy		
Self-expressive legitimacy		
Charismatic legitimacy		
Utilitarian legitimacy		
Egalitarian legitimacy		
Neighborly theatricality		
Transgressive theatricality		
Exhibitionistic theatricality		
Glamorous theatricality		
Formal theatricality		
Local authenticity		
Ethnic authenticity		
State authenticity		
Corporate authenticity		
Rational authenticity		

#### **Bohemia**



# **Tampere and Bohemia**



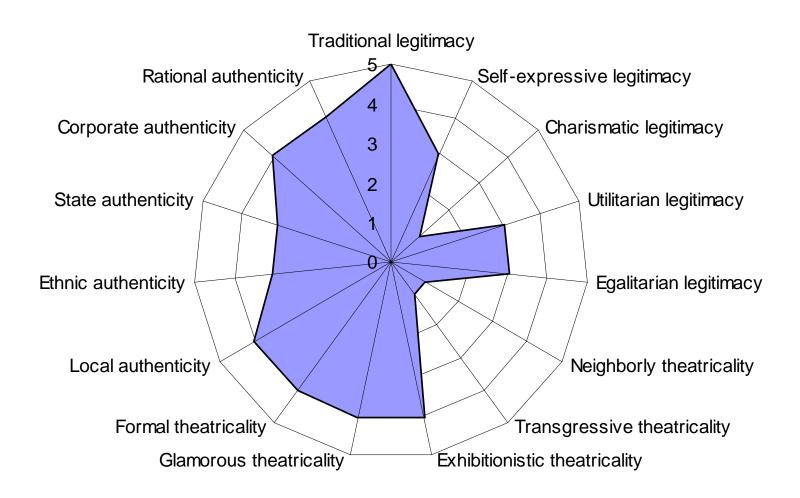
- Bohemia
- Tampere







#### **Finlayson**





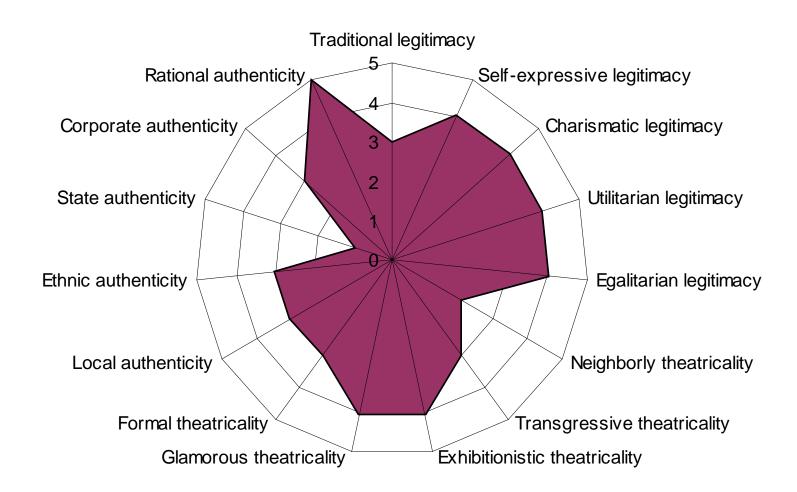








Tulli















#### Nekala

